

Score-O Mount Royal, Nov. 4, 2018

Map Notes

The race will use the classic Mount Royal map, originally created by John Charlow and updated in recent years by Thomas Kneubuehler and Sven von Fellenberg. The map scale is 1:8000.

The map is generally well up to date. Construction and reforestation sites on the mountain have been marked out-of-bounds, in red. That being said, the exact degree of vegetation can change from year to year and small paths come and go.

Course Notes

- The format of this race is a Score-O. All participants will start at the same time and have 120 minutes to gather as many controls as possible. Participants are free to find controls in any order.
- Most participants will not find all controls, and as such will need to plan accordingly. For those who do find all controls, ties will be broken by finish time.
- The forest and leaves might be wet on the day of the race and conditions can be slippery. Please wear appropriate shoes and adjust your running to the conditions.
- Water fountains are closed this time of the year. Please consider carrying a water bottle for the race. There will be a water stop at one control. Please try not to make a big mess with the cups, and put them in the garbage bag once used. Thank you.
- There will be a number of controls in the cemetery. Please be respectful and do not step on graves.

Scoring

Controls 1-30 are worth 10 points each

Controls 31-40 are worth 30 points each

Total: 600 points

Deduction for each minute late (rounded up): -10 points

Meeting point

Grand Chalet, at the main lookout

Schedule

- 9:15 Check-in (Every participant must sign a waiver before receiving their punch card)
- 9:45 Race Briefing (Important instructions for the race)
- 9:56 Route Planning (Four minutes to plan your route)
- 10:00 Mass Start (2 hours to find as many of the 40 controls as possible)
- 12:00 Finish (Penalty points for every minute late)

Event director and course planner: Evan Haldane